

FINE ARTS (FIA)

FIA 110 Introduction to Art (3 Credits)

This course is designed to provide students with an understanding of the position, place, and role of art and artists in the culture in which they lived. The course focuses on the work of artists throughout history and in various cultures, and how their work enhanced the intellectual, spiritual, social, economic, and political developments of man from the cave to the present.

FIA 114 Basic Design I (3 Credits)

Study of basic elements of two-dimensional design and visual communication using a variety of media. Emphasis on visual problem-solving and critical decision making.

FIA 115 Basic Design II (3 Credits)

Exploration of color using the basic elements and principles of two-dimensional design, including color theory and the practical application of theory in solving visual problems using a variety of media.

FIA 116 Basic Design III (3 Credits)

Exploration of the relationship between form, space, and ideas in three-dimensional design. The sequence of projects begins with simple constructions and structures, then evolves to an investigation of complex three-dimensional form.

FIA 120 Drawing I (3 Credits)

Development of ability to see and record through the use of a variety of drawing media, providing knowledge of line, shape, light and shade, texture, composition, and perspective. Emphasis on drawing in still life, the live model, and outdoor sketching.

FIA 121 Drawing II (3 Credits)

Development of ability to see and record through the use of a variety of drawing media, providing knowledge of line, shape, light and shade, texture, composition, and perspective. Emphasis on drawing in still life, the live model, and outdoor sketching.

FIA 140 Ceramics I (3 Credits)

Introduction to modeling and sculpturing of tiles, panels, plaques, small figures in high and low relief, and in the round from plastic materials, casting in plaster, coiling, building, pressing and decorating pottery.

FIA 141 Ceramics II (3 Credits)

Introduction to modeling and sculpturing of tiles, panels, plaques, small figures in high and low relief, and in the round from plastic materials, casting in plaster, coiling, building, pressing and decorating pottery.

FIA 160 Lettering (3 Credits)

Study of various techniques in poster layouts; practice in freehand pen and brush lettering; study of old style and modern alphabets; designing monograms, book covers and jackets; and constructing, printing, and illustrating a book.

FIA 165 Foundations of Photo I (3 Credits)

Introduces students to the foundations of the principles of photography and fundamental camera techniques using a digital single lens reflex (DSLR) camera. Requires outside shooting and lab work. Computer experience is advised.

FIA 166 Foundations of Photo II (3 Credits)

This course emphasizes principles of photography and intermediate camera techniques in photography, where students will continue to create more imagery based on the competency introduced in FIA 165. This class has added features requiring advanced shooting assignments and a higher level of understanding of the use in Adobe Photoshop techniques as presentation tools. This class will also require more outside shooting and lab work. Computer experience is required.

FIA 201 Basic Art Appreciation (3 Credits)

Survey of the arts (architecture, painting, and sculpture) conducted through a series of lectures, slides, and art films. Emphasis on the elements that go into the making of a work of art, the artists' works related to the world around them, and an explanation of the periods of art.

FIA 201H Honors Basic Art Appreciation (3 Credits)

Survey of the arts (architecture, painting, and sculpture) conducted through a series of lectures, slides, and art films. Emphasis on the elements that go into the making of a work of art, the artists' works related to the world around them, and an explanation of the periods of art.

FIA 211 Fashion Drawing (3 Credits)

Introduction to drawing from the live model and other sources. Emphasis is on developing skills necessary for competent illustration of the figure for fashion drawings.

FIA 214 Craft Design Workshop I (3 Credits)

Experimentation with basic processes and individual problems in woodcarving, ceramics, leather, metal, textiles, and plastics. Develops appreciation of artistic craftsmanship, research, lectures, demonstration, and participating experiences.

FIA 220 Life Drawing I (3 Credits)

Drawing from live models to familiarize the student with various approaches to the figure.

FIA 221 Life Drawing II (3 Credits)

Drawing from live models to familiarize the student with various approaches to the figure.

FIA 234 Painting I (3 Credits)

Introduction to acrylic or oil painting with emphasis on a variety of painting techniques, composition, and color mixing. Individual development stressed through class critiques. Museum and gallery visits required.

FIA 235 Painting II (3 Credits)

Introduction to acrylic or oil painting with emphasis on a variety of painting techniques, composition, and color mixing. Individual development stressed through class critiques. Museum and gallery visits required.

FIA 240 Sculpture (3 Credits)

Introduction to the basic rules and techniques of sculpture, familiarizing students with the various tools and materials peculiar to this area. Emphasis on clay, plaster of Paris, wire and plastics, and traditional materials such as wood, stone, and metal, wherever feasible. Elementary sculpture is bas-relief and in the round.

FIA 260 Introduction to Graphic Design (3 Credits)

Fundamental principles of graphic design, organized as a series of problems in visual communication including a variety of working methods, developing designs from the initial conceptual stage through final production phase. Computer experience recommended.

FIA 261 Printmaking Workshop I (3 Credits)

Fundamental understanding of various printmaking media through the demonstration and execution of basic technical methods combined with discussion of the aesthetic considerations involved in the creation of original prints.

FIA 262 Printmaking Workshop II (3 Credits)

Fundamental understanding of various printmaking media through the demonstration and execution of basic technical methods combined with discussion of the aesthetic considerations involved in the creation of original prints.

FIA 265 Studio Lighting I (3 Credits)

Examines advanced lighting and camera techniques under controlled studio conditions. Includes digital camera use, electronic flash, advanced lighting techniques, color temperature and filtration, and lighting ratios. Requires outside shooting and lab work. At least two semesters of continuous and relevant software application experience is required.

FIA 266 Studio Lighting II (3 Credits)

Reinforces more advanced lighting and camera techniques under controlled studio and on location conditions. Includes advanced camera use, electronic flash, advanced lighting techniques, and lighting ratios with speed lights and studio strobes. Also increases the amount of work to include food product and people as subject matter and cultivating and producing conceptual ideas. Requires outside shooting and lab work. Computer experience is mandatory.

FIA 270 History of Art Survey I (3 Credits)

Survey of architecture, painting, and sculpture designed to promote understanding and enjoyment of the fine arts through a series of lectures, slides, and art films. Emphasis on technical, social, historical, and thematic issues from prehistoric art through Gothic.

FIA 271 History of Art Survey II (3 Credits)

Survey of architecture, painting, and sculpture designed to promote understanding and enjoyment of the fine arts through a series of lectures, slides, and art films. Emphasis on technical, social, historical, and thematic issues from the Renaissance through contemporary.

FIA 280 Computer Applications in the Arts (3 Credits)

Study of the concepts and skills necessary to explore the use of computers in the arts. Emphasizes intuitive understanding of technical material and encourages artistic experimentation with computer-related ideas.

FIA 295 Sophomore/Junior Review (1 Credits)

This course is a review of student work in their first two years in the Fine Arts program. Faculty will evaluate the student's strengths and discuss areas that may require further development. The student's portfolio must include two works from each studio course completed at Norfolk State University and a written narrative statement for each piece of work must also be submitted.

FIA 320 Intermediate Drawing I (3 Credits)

Enhancement of the ability to translate physical and mental stimuli into tangible, visual images engaging in a variety of technical assignments designed to expand the creative thought process.

FIA 321 Intermediate Drawing II (3 Credits)

Enhancement of the ability to translate physical and mental stimuli into tangible, visual images engaging in a variety of technical assignments designed to expand the creative thought process.

FIA 334 Art Composition & Painting (3 Credits)

Emphasis on the strengthening of organization principles of good drawing and design within a painting, including the application of effective painting methods, techniques, and thematic concepts.

FIA 335 Art Composition & Painting (3 Credits)

Emphasis on the strengthening of organization principles of good drawing and design within a painting, including the application of effective painting methods, techniques, and thematic concepts.

FIA 360 Typography (3 Credits)

Introduction to communication problem solving through the visual language. Exploration of the fundamentals of typography and typographic design through a series of experimental and practical projects.

FIA 362 Graphic Design I (3 Credits)

Foundation of commercial art including video and the Web. Emphasis on layout, typography, computer graphics, photography, video, and the various processes of reproduction as they pertain to graphic design.

FIA 363 Graphic Design II (3 Credits)

Study of commercial art including video and the Web. Emphasis on layout, illustration, typography, computer graphics, photography, video, animation (such as Flash), and the various processes of reproduction as they pertain to graphic design.

FIA 365 Fashion Photography I (3 Credits)

An examination of fashion design and fashion photography as forms of communication and culture, how fashion makes meaning, and how it has been valued through history, popular culture, and media institutions, focusing on the relationship between fashion, visual self-presentation, and power; production and consumption; identity and body politics; art and status; nationhood and global economy; celebrity and Hollywood culture; youth cultures and subversive practices. Requires outside shooting and lab work. Computer experience is mandatory.

FIA 366 Fashion Photography II (3 Credits)

An examination of fashion as a form of communication and culture. Students will continue working on a photography portfolio suitable to fulfilling a position with a photography studio or creating their own. Includes collaborative work on mock jobs to get a better understanding of how a fashion studio is run and how to deal with different jobs, such as art directors, makeup/hair stylists and clients. Requires outside shooting and lab work. Computer experience is mandatory.

FIA 370 African/African-American Art (3 Credits)

Survey of African and African American art from the first millennium B.C. to the present, which examines painting, sculpture, architecture, and the lesser arts of metallurgy, design, and textiles.

FIA 370H Honors African/African-American Art (3 Credits)

Survey of African and African American art from the first millennium B.C. to the present, which examines painting, sculpture, architecture, and the lesser arts of metallurgy, design, and textiles.

FIA 372 Introduction to Fibers (3 Credits)

Study of contemporary sculptural forms in the following categories: soft sculpture, body adornments, container forms, and wall hangings. Techniques used are wrapping, coiling, weaving, off-loom weaving, knot forming, trapunto, and fabric manipulation.

FIA 380 Computer Imaging (3 Credits)

Introduction to the process of involving electronic media in the production of visual images using the computer and its peripheral devices. Emphasis on two-dimensional still images, with attention to animation, web design, and presentations.

FIA 420 Advanced Drawing (3 Credits)

Establishment of individual responses to the environment while building drawing concepts by working in series and presenting work in a professional manner.

FIA 460 Advanced Graphic Design I (3 Credits)

Study of the means and methods of relating pictorial images, lettering, type, paper, and color for use in publicity, book design, and allied fields.

FIA 461 Advanced Graphic Design II (3 Credits)

Focus on research and experimentation in specialized visual communication media in a topical studio. Extensive experience in computer graphics required.

FIA 462 Design in Commerce I (3 Credits)

Study of contemporary visual communications, with emphasis on systematic and methodological approaches to communication design through the solving of practical, complex problems in visual communication. Extensive experience in computer graphics required.

FIA 463 Design in Commerce II (3 Credits)

Study of graphic design with emphasis on sharpening mechanical skills, promoting professional work and compiling a strong portfolio. Developing a sense of clarity and style in visual communication of the goal.

FIA 465 Studio Workshop I (3 Credits)

Requires photography students to apply what they have learned in all their photography courses. Facilitates their ability to create a more concise portfolio in their selected concentration. Prepares students to design, construct, and present their photographs for portfolio reviews needed to complete their preferred areas of expertise. Theoretical and historical relationships to the student artwork are discussed.

FIA 466 Studio Workshop II (3 Credits)

Emphasizes the requirements photography students are to apply based on what they have learned in all their photography courses. Facilitates their ability to continue creating a more concise portfolio in their selected concentration. Prepares students to design, construct, and present their photography for portfolio reviews needed to complete their preferred areas of expertise. Theoretical and historical relationships to the student artwork are discussed.

FIA 467 Studio Workshop III (3 Credits)

Requires students to apply what they have learned in all their related courses. Facilitates their ability to create a more concise portfolio in their selected concentration. Prepares students to design, construct, and present their work for portfolio reviews needed to complete their preferred areas of expertise and prepare them for transition into graduate school or the workplace. Theoretical and historical relationships to the student artwork are discussed, reinforced, and applied.

FIA 468 Studio Workshop IV (3 Credits)

Requires students to apply what they have learned in all their related courses. Facilitates their ability to create a more concise portfolio in their selected concentration. Prepares students to design, construct, and present their work for portfolio reviews needed to complete their preferred areas of expertise and prepare them for transition into graduate school or the workplace. Theoretical and historical relationships to the student artwork are discussed, reinforced, and applied.

FIA 469 Printmaking Workshop I (3 Credits)

Applies experimental methods for digital media in printmaking. Teaches the use of digitally generated images, chemical processes, and traditional hand-drawn images to create intaglio prints. Requires min. 6 hrs/week in studio practice with additional time for research, preparation, and print proofing. Regular consultation with instructor is required to develop strong conceptual, philosophical, and personal exploration of image-making techniques and manual dexterity associated with printmaking.

FIA 470 Printmaking Workshop II (3 Credits)

Reinforces experimental printmaking techniques in application of digital media in intaglio printmaking. Builds upon content covered in FIA 469 by expanding the use of digitally generated images, chemical processes, and traditional hand-drawn images to create intaglio prints. Requires min. 6 hrs/week in studio practice with additional time for research, preparation, and print proofing. Regular consultation with instructor is required to develop strong understanding of image-making processes and manual dexterity associated with printmaking.

FIA 491 Advanced Studio Problems (3 Credits)

Study of studio problems in drawing, painting, printmaking, graphic design, sculpture, ceramics, and photography.

FIA 491B Advanced Studio Problems (3 Credits)

Study of studio problems in drawing, painting, printmaking, graphic design, sculpture, ceramics, and photography.

FIA 491C Advanced Studio Problems (3 Credits)

Study of studio problems in drawing, painting, printmaking, graphic design, sculpture, ceramics, and photography.

FIA 492 Advanced Studio Problems (3 Credits)

Studio problems in drawing, painting, printmaking, graphic design, sculpture, ceramics, and photography. May be used for one semester major-field-related internship.

FIA 492A Advanced Studio Problems (3 Credits)

Study of studio problems in drawing, painting, printmaking, graphic design, sculpture, ceramics, and photography.

FIA 492B Advanced Studio Problems (3 Credits)

Studio problems in drawing, painting, printmaking, graphic design, sculpture, ceramics, and photography. May be used for one semester major-field-related internship.

FIA 495 Portfolio Preparation/Senior Exhibition (2 Credits)

Preparation of a professional art portfolio which includes selecting pieces, presenting and documenting work, applying for graduate school or the profession. Portfolio reviewed by faculty and outside evaluators. To be taken only in the final semester of major course work for graduation.