

FASHION MERCHANDISING (FDM)

FDM 143 Principles of Appa Desig & Pro (3 Credits)

Contact Fine Arts Program Coordinator for more information

FDM 149 Apparel Production I (3 Credits)

Study of basic procedures used in the conversion of fabric to acceptable wearing apparel. (Students who demonstrate exceptionally high construction skills may opt to test out of the course).

FDM 150 Apparel Production II (3 Credits)

Study of basic procedures used in the conversion of fabric to acceptable wearing apparel. (Students who demonstrate exceptionally high construction skills may opt to test out of the course).

FDM 250 Pattern-Making I (3 Credits)

Using draping, flat pattern, and drafting procedures to develop and construct one original muslin garment in half or full size

FDM 251 Studio Design I (2-3 Credits)

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FDM 334 Textiles (3 Credits)

Study of factors that influence the tactile behaviors of natural and man-made fabrics during garment design, manufacture and wear with emphasis on fiber/fabric properties, production, and finish.

FDM 362 Fashion Forecasting and Sourcing (3 Credits)

Explorations in the use of the Internet and other resources to determine trends and sources related to fashion apparel and accessories.

FDM 364 Fashion Creat. & Design I (3 Credits)

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FDM 365 Design Studio II (2 Credits)

Studio practice in the creation and production of original fashion apparel using computer applications.

FDM 366 Apparel Products Evaluation (3 Credits)

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FDM 373 Fashion History (3 Credits)

Introduction to social, economic, technological, cultural, and aesthetic factors influencing trends in design, merchandising, production, distribution, and consumption of textiles and apparel over time.

FDM 449 Design Collections (3 Credits)

Developing an original line of apparel and/or accessory items for one of the major apparel industry categories. A minimum of 5 items must be included.

FDM 454 Current Issues in Fashion Design/Merchandising (3 Credits)

Seminar course in which emerging issues related to the fashion industry will be explored.

FDM 496 Fashion Merchandising Internship (3 Credits)

Two hundred hours of supervised work experiences in an approved apparel retail agency are required. With faculty approval, plans for this experience may be submitted and the experience completed during summer prior to senior year.